

# BEEF & WING BRAWL 2018

## MODEL POLICY

### **FORGEWORLD MODELS**

Models that are readily available from ForgeWorld must be represented by the actual model.

We are aware that some models in the ForgeWorld Battlescrolls do not have models or that specific kits are no longer produced by the manufacturer. To remedy this, players are welcome to create models to reflect these unit entries.

**IMPORTANT:** These models must be to the size and dimensions of entries they represent.

### **THE POWER OF EFFORT**

We encourage conversions, scratch builds, and use of 3rd party bits and models. Models that fall under this must be of a similar size and shape. It is imperative that these efforts are noticeable in trying to represent the models in the game you are playing.

*Example: Converting a Skaven Undead army is fine, but models should be of relative height of a normal undead model (add height to the base to counteract being too short!).*

### **WYSIWYG**

What You See is What You Get! Weapon and wargear upgrades must be modeled properly on their miniatures.

### **PROXIES**

Proxies will not be tolerated in this event. We're not sure a Dwarf Iron Drake would pass off as a Stormcast Prosecutor..

### **COMPLETE MODELS**

Models must be present in their entirety. Arms must be on models, gun carriages have crews, etc. Bring glue if your models have a knack for breaking apart.

### **BASES**

All you old school fantasy players are fine to play with your square bases.

We recommend that you play with the base size that would normally come with the box of that unit/model.

### **BREAKING THE RULES**

If a player is found to not follow these rules, judges are free to remove those models at any point during the event. If the player in question has made egregious breaches to these policies, they could even be subjected to ejection from the event.

These are both extremely rare cases and will properly never happen.